

Understanding Information-Directed Sampling: When and How to Use It?

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What is Information-Directed Sampling?

- IDS (Russo and Van Roy, 2014) is a design principle that explicitly balance the trade-off between information and regret.
- IDS minimizes a notion of information ratio:

$$\text{information ratio} = \frac{\Delta^2}{\mathbb{I}}$$

Part I: When can IDS outperform optimism-based algorithms?

Sparse Linear Bandits

- At each round $t \in [n]$, the agent chooses an action $A_t \in \mathcal{A} \subseteq \mathbb{R}^d$ and receives a reward:

$$Y_t = \langle A_t, \theta^* \rangle + \eta_t.$$

where η_t is 1-sub-Gaussian noise. The notion of sparsity can be defined through the parameter space Θ :

$$\Theta = \left\{ \theta \in \mathbb{R}^d \mid \sum_{j=1}^d \mathbb{1}\{\theta_j \neq 0\} \leq s, \|\theta\|_2 \leq 1 \right\}.$$

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- Cumulative regret:

$$\mathfrak{R}_{\theta^*}(n; \pi) = \mathbb{E} \left[\sum_{t=1}^n \langle x^*, \theta^* \rangle - \sum_{t=1}^n Y_t \right],$$

where x^* is the optimal action.

- Worse-case regret: $\sup_{\theta^*} \mathfrak{R}_{\theta^*}(n; \pi)$; Bayesian regret: $\mathbb{E}_{\theta^*} [\mathfrak{R}_{\theta^*}(n; \pi)]$.

Definition. Let $\mathcal{P}(\mathcal{A})$ be the space of probability measures over \mathcal{A} . The **explorability constant** is defined as

$$C_{\min}(\mathcal{A}) = \sup_{\mu \in \mathcal{P}(\mathcal{A})} \sigma_{\min} \left(\mathbb{E}_{A \sim \mu} [AA^T] \right).$$

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Remarks.

- When $C_{\min}(\mathcal{A})$ is dimension-free, we say
“action set \mathcal{A} admits a well-conditioned **exploratory policy**”.
- What is **information**? Pulling arms according to this exploratory policy, we collect information (well-conditioned data).

Theorem.¹ For any policy π , there exists an action set \mathcal{A} with $C_{\min}(\mathcal{A}) > 0$ and s -sparse parameter $\theta^* \in \mathbb{R}^d$ such that

$$\mathfrak{R}_{\theta^*}(n; \pi) \gtrsim \min \left(C_{\min}^{-\frac{1}{3}}(\mathcal{A}) s^{\frac{1}{3}} n^{\frac{2}{3}}, \sqrt{dsn} \right).$$

¹High-Dimensional Sparse Linear Bandits. (Hao, Lattimore, Wang, NeurIPS 2020)

Minimax Lower Bound

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- Data-poor regime: $d^3 \gtrsim n$; data-rich regime: $d^3 \lesssim n$.
- Carefully balancing the trade-off between information and regret is necessary in sparse linear bandits.

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Q: Does the optimism optimally balance information and regret?

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Optimism-Based Algorithms

Optimism-based algorithms π^{opt} choose

$$A_t = \operatorname{argmax}_{a \in \mathcal{A}} \max_{\tilde{\theta} \in \mathcal{C}_t} \langle a, \tilde{\theta} \rangle,$$

where \mathcal{C}_t is some **sparsity-aware** confidence set.

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Claim. Let π^{opt} be such an optimism-based algorithm. There exists a sparse linear bandit instance characterized by θ such that for the **data-poor** regime, we have

$$\mathfrak{R}_\theta(n; \pi^{\text{opt}}) \gtrsim n.$$

Information Directed Sampling

IDS takes the action according to

$$\mu_t = \operatorname{argmin}_{\mu \in \mathcal{P}(\mathcal{A})} \frac{(\Delta_t^\top \mu)^2}{\mathbb{I}_t^\top \mu},$$

where $\mathbb{I}_t \in \mathbb{R}^{|\mathcal{A}|}$ is the *information gain* about the optimal action and $\Delta_t \in \mathbb{R}^{|\mathcal{A}|}$ is the *expected single-round regret*⁴.

⁴ $\Delta_t(a) := \mathbb{E}_t[\langle x^*, \theta^* \rangle - \langle a, \theta^* \rangle]$

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Theorem.⁶ The following regret bound holds for IDS:

$$\mathfrak{B}\mathfrak{R}(n; \pi^{\text{IDS}}) \lesssim \min \left\{ \sqrt{nds}, \frac{sn^{2/3}}{C_{\min}(\mathcal{A})^{1/3}} \right\}.$$

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Great adaptivity of IDS for sparse linear bandits in the sense that a single policy adapts to different information-regret structures.

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Part II: What is the right form of information ratio to optimize for reinforcement learning?

Suppose $(s_t)_{t=1}^n$ are i.i.d contexts from a distribution ξ .

- Conditional IDS finds a **probability distribution**:

$$\pi_t(\cdot|s_t) = \underset{\pi(\cdot|s_t) \in \mathcal{P}(\mathcal{A}_t)}{\operatorname{argmin}} \Gamma_t(\pi(\cdot|s_t)) := \frac{(\Delta_t(s_t)^\top \pi(\cdot|s_t))^2}{\underbrace{\mathbb{I}_t(a_t^*, s_t)^\top \pi(\cdot|s_t)}_{\text{conditional information ratio}}} .$$

Contextual Bandits

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conditional information ratio

- Contextual IDS finds a **mapping from the context space to the action space**:

$$\pi_t = \underset{\pi \in \Pi}{\operatorname{argmin}} \Psi_t(\pi) = \frac{(\mathbb{E}_{s_t \sim \xi} [\Delta_t(s_t)^\top \pi(\cdot|s_t)])^2}{\underbrace{\mathbb{E}_{s_t \sim \xi} [\mathbb{I}_t(\pi^*)^\top \pi(\cdot|s_t)]}} .$$

marginal information ratio

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Conditional IDS may myopically balance exploration and exploitation without taking the context distribution into consideration.

Why Conditional IDS Could be Myopic?

Example 1 [UNDER EXPLORATION] Consider a noiseless case.

- **Context set 1:** k actions where one is the optimal action and the remaining $k - 1$ actions yield regret 1.
- **Context set 2:** a revealing action with regret 1 and one action with no regret. The revealing action provides an observation of the rewards for all the k actions in context set 1.

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- **Context set 2:** a revealing action with regret 1 and one action with no regret. The revealing action provides an observation of the rewards for all the k actions in context set 1.
- When context set 2 arrives, conditional IDS will **never play the revealing action** since it incurs high immediate regret with no useful information for the current context set.
- However, this ignores the fact that the revealing action could be informative for the unseen context set 1. Conditional IDS *under-explores* and suffers $O(k)$ regret.

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- However, this ignores the fact that the revealing action could be informative for the unseen context set 1. Conditional IDS *under-explores* and suffers $O(k)$ regret.
- Contextual IDS exploits the context distribution and plays the revealing action in context 2 and only suffers $O(1)$ regret.

Reinforcement Learning

- Finite-horizon **time-inhomogeneous** MDP:
 $\mathcal{E} = (\mathcal{S}, \mathcal{A}, H, \{P_h\}_{h=1}^H, \{r_h\}_{h=1}^H)$.
- Assume r_h is known and deterministic, P_h is unknown and **random**.
- The expected cumulative regret of an algorithm $\pi = \{\pi^\ell\}_{\ell=1}^L$ with respect to an environment \mathcal{E} is defined as

$$\mathfrak{R}_L(\mathcal{E}, \pi) = \mathbb{E} \left[\sum_{\ell=1}^L \left(V_{1, \pi^*}^{\mathcal{E}}(s_1^\ell) - V_{1, \pi^\ell}^{\mathcal{E}}(s_1^\ell) \right) \right],$$

where the expectation is taken with respect to the randomness of π^ℓ .

- The **Bayesian regret** is defined as

$$\mathfrak{BR}_L(\pi) = \mathbb{E}[\mathfrak{R}_L(\mathcal{E}, \pi)],$$

where the expectation is taken with respect to the prior distribution of \mathcal{E} .

- The **information ratio** for a policy π at episode ℓ is defined as

$$\Gamma_{\ell}(\pi, \chi) := \frac{(\mathbb{E}_{\ell}[V_{1, \pi^*}^{\mathcal{E}}(s_1^{\ell}) - V_{1, \pi}^{\mathcal{E}}(s_1^{\ell})])^2}{\mathbb{I}_{\ell}^{\pi}(\chi; \mathcal{H}_{\ell, H})},$$

where χ is the learning target, $\mathcal{H}_{\ell, H}$ as the history of episode ℓ up to layer H , \mathbb{I}_{ℓ}^{π} is the conditional mutual information.

- At the beginning of each episode ℓ , vanilla-IDS computes a stochastic policy (let $\chi = \mathcal{E}$):

$$\pi_{\text{IDS}}^{\ell} = \underset{\pi}{\operatorname{argmin}} \Gamma_{\ell}(\pi, \mathcal{E}).$$

Theorem.⁹ A generic regret bound for vanilla-IDS is

$$\mathfrak{B}\mathfrak{R}_L(\pi_{\text{IDS}}) \leq \sqrt{\mathbb{E}[\Gamma^*] \mathbb{I}(\mathcal{E}; \mathcal{D}_{L+1}) L}.$$

Here, Γ^* is the worst-case information ratio such that $\Gamma_\ell(\pi_{\text{IDS}}^\ell) \leq \Gamma^*$ for any $\ell \in [L]$ a.s. and \mathcal{D}_{L+1} is the entire history.

⁹Regret Bounds for Information-Directed Reinforcement Learning (**Hao**, Lattimore, NeurIPS 2022)

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- For tabular MDPs with **independent priors**¹¹ across different layers,

$$\mathbb{E}[\Gamma^*] \lesssim SAH^3, \mathbb{I}(\mathcal{E}; \mathcal{D}_{L+1}) \lesssim S^2AH.$$

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¹¹ ρ_h is the prior measure for P_h and $\rho = \rho_1 \otimes \dots \otimes \rho_H$ as the product prior measure for the whole environment.

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- The bound for information gain can be sharpened to **SAH** by the rate-distortion.

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Step one. Use the mean MDP $\bar{\mathcal{E}}_\ell$ as a bridge:

$$\begin{aligned} & \mathbb{E}_\ell \left[V_{1,\pi^*}^\mathcal{E}(s_1^\ell) - V_{1,\pi_{\text{TS}}^\ell}^\mathcal{E}(s_1^\ell) \right] \\ &= \underbrace{\mathbb{E}_\ell \left[V_{1,\pi^*}^\mathcal{E}(s_1^\ell) - V_{1,\pi_{\text{TS}}^\ell}^{\bar{\mathcal{E}}_\ell}(s_1^\ell) \right]}_{I_1} + \underbrace{\mathbb{E}_\ell \left[V_{1,\pi_{\text{TS}}^\ell}^{\bar{\mathcal{E}}_\ell}(s_1^\ell) - V_{1,\pi_{\text{TS}}^\ell}^\mathcal{E}(s_1^\ell) \right]}_{I_2}. \end{aligned}$$

Proof Sketch for Vanilla-IDS

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Step two. Denote the value function difference as

$$\Delta_h^\mathcal{E}(s, a) = \mathbb{E}_{s' \sim P_h^\mathcal{E}(\cdot|s,a)} [V_{h+1,\pi^*}^\mathcal{E}(s')] - \mathbb{E}_{s' \sim P_h^{\bar{\mathcal{E}}_\ell}(\cdot|s,a)} [V_{h+1,\pi^*}^\mathcal{E}(s')].$$

With the use of **state-action occupancy measure**, we can derive

$$I_1 = \sum_{h=1}^H \mathbb{E}_\ell \left[\sum_{(s,a)} \frac{d_{h,\pi^*}^{\bar{\mathcal{E}}_\ell}(s, a)}{(\mathbb{E}_\ell[d_{h,\pi^*}^{\bar{\mathcal{E}}_\ell}(s, a)])^{1/2}} (\mathbb{E}_\ell[d_{h,\pi^*}^{\bar{\mathcal{E}}_\ell}(s, a)])^{1/2} \Delta_h^\mathcal{E}(s, a) \right].$$

Step 3. Applying the Cauchy–Schwarz inequality and Pinsker's inequality, we can obtain

$$I_1 \leq \sqrt{SAH^3} \left(\sum_{h=1}^H \mathbb{E}_\ell \left[\mathbb{E}_{\pi_{\text{TS}}^{\bar{\mathcal{E}}_\ell}} \left[\frac{1}{2} D_{\text{KL}} \left(P_h^{\mathcal{E}}(\cdot | s_h^\ell, a_h^\ell) \| P_h^{\bar{\mathcal{E}}_\ell}(\cdot | s_h^\ell, a_h^\ell) \right) \right] \right] \right)^{1/2},$$

where $\mathbb{E}_{\pi_{\text{TS}}^{\bar{\mathcal{E}}_\ell}}$ is taken with respect to s_h^ℓ, a_h^ℓ and \mathbb{E}_ℓ is taken with respect to π_{TS}^ℓ and \mathcal{E} .

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Step 4. It remains to establish the following equivalence of above KL-divergence and the information gain:

$$\sum_{h=1}^H \mathbb{E}_\ell \left[\mathbb{E}_{\pi_{\text{TS}}^{\bar{\mathcal{E}}_\ell}} \left[D_{\text{KL}} \left(P_h^\mathcal{E}(\cdot | s_h, a_h) \| P_h^{\bar{\mathcal{E}}_\ell}(\cdot | s_h, a_h) \right) \right] \right] = \mathbb{I}_{\pi_{\text{TS}}^\ell}(\mathcal{E}; \mathcal{H}_{\ell, H}).$$

A crucial step is to use the linearity of the expectation and **the independence of priors over different layers** to show

$$\mathbb{P}_{\ell, \pi_{\text{TS}}^\ell}(s_h = s, a_h = a) = \mathbb{P}_{\pi_{\text{TS}}^{\bar{\mathcal{E}}_\ell}}(s_h = s, a_h = a).$$

How to Compute?

Recall that Vanilla-IDS computes

$$\pi_{\text{IDS}}^\ell = \underset{\pi: \mathcal{S} \times [H] \rightarrow \mathcal{A}}{\operatorname{argmin}} \left[\frac{(\mathbb{E}_\ell[V_{1, \pi^*}^\mathcal{E}(s_1^\ell) - V_{1, \pi}^\mathcal{E}(s_1^\ell)])^2}{\mathbb{I}_\ell^\pi(\mathcal{E}; \mathcal{H}_{\ell, H})} = \frac{\Delta_\ell(\pi)}{\mathbb{I}_\ell(\pi)} \right].$$

- When $|\mathcal{S}| = 1, H = 1$, it reduces to the bandit case. Vanilla-IDS traverses two non-zero components over the *action space*.
- When $|\mathcal{S}| > 1, H > 1$, Vanilla-IDS traverses two non-zero components over the *policy space* that the computational time might grow **exponentially** in \mathcal{S} and H .

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Can we have an IDS that can be solved by dynamic programming?

- At each episode ℓ , regularized-IDS finds the policy:

$$\pi_{\text{r-IDS}}^{\ell} = \operatorname{argmax}_{\pi} \mathbb{E}_{\ell}[V_{1,\pi}^{\mathcal{E}}(s_1^{\ell})] + \lambda \mathbb{I}_{\ell}(\mathcal{E}; \mathcal{H}_{\ell,H}^{\pi}),$$

where $\lambda > 0$ is a tunable parameter.

Regularized IDS

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where $\lambda > 0$ is a tunable parameter.

- Define an *augmented* reward function:

$$r'_h(s, a) = r_h(s, a) + \lambda \int D_{\text{KL}} \left(P_h^{\mathcal{E}}(\cdot|s, a) \parallel P_h^{\bar{\mathcal{E}}_{\ell}}(\cdot|s, a) \right) d\mathbb{P}_{\ell}(\mathcal{E}),$$

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where $\bar{\mathcal{E}}_{\ell}$ is the posterior mean of \mathcal{E} .

- We prove

$$\mathbb{E}_{\ell} [V_{1,\pi}^{\mathcal{E}}(s_1^\ell)] + \lambda \mathbb{I}_{\ell}^{\pi}(\mathcal{E}; \mathcal{H}_{\ell,H}) = \mathbb{E}_{\pi}^{\bar{\mathcal{E}}_{\ell}} \left[\sum_{h=1}^H r'_h(s_h, a_h) \right].$$

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- Finding $\pi_{r\text{-IDS}}^\ell =$ finding the optimal policy based on $\{\bar{\mathcal{E}}_\ell, r'_h\}$.
- **Can be solved by any DP solver!** And enjoy the same regret bound as Vanilla-IDS.

Variance-based Regularized IDS

By Pinsker's inequality,

$$\int D_{\text{KL}} \left(P_h^\mathcal{E}(\cdot|s, a) || P_h^{\bar{\mathcal{E}}_\ell}(\cdot|s, a) \right) d\mathbb{P}_\ell(\mathcal{E}) \geq \sum_{s'} \text{Var} \left(P_h^\mathcal{E}(s'|s, a) \right) .$$

Then the *augmented* reward function in terms of variance terms is

$$r'_h(s, a) = r_h(s, a) + \lambda \sum_{s'} \text{Var} \left(P_h^\mathcal{E}(s'|s, a) \right) .$$

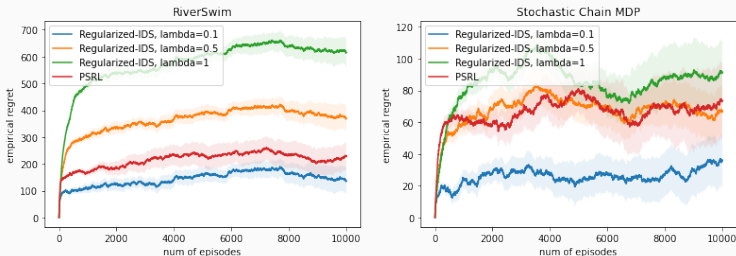


Figure 1: Compare regularized-IDS and PSRL.

Future Directions

- If IDS and vanilla PSRL can achieve $O(\sqrt{SAH^2L})$ rate for tabular MDPs?
- Can we find any interesting RL problem such that IDS can outperform optimism-based principle?
- Extend the information-theoretical analysis to rich classes of RL problems.



Why Conditional IDS Could be Myopic?

Example 2 [OVER EXPLORATION]

- **Context set 1** contains a single revealing action (hence no regret).
- **Context set 2** has k actions. The first is a revealing action and has a (known) regret of $\Theta(\sqrt{k}\Delta)$ with $\Delta = \Theta(1/\sqrt{n})$. Of the remaining actions, one is optimal (zero regret) and the others have regret Δ , with the prior such that the identify of the optimal action is unknown.
- Contextual IDS will **avoid the revealing action in context set 2** because it understands that this information can be obtained more cheaply in context set 1. Its regret is $O(\sqrt{n})$.
- Meanwhile, if the constants are tuned appropriately, then conditional IDS will play the revealing action in context set 2 and suffer regret $\Omega(\sqrt{nk})$.

- Construct a partition $\{\Theta_k\}_{k=1}^K$ over Θ such that for any $\mathcal{E}, \mathcal{E}' \in \Theta_k$ and any $k \in [K]$, we have

$$V_{1, \pi_{\mathcal{E}}^*}^{\mathcal{E}}(s_1^\ell) - V_{1, \pi_{\mathcal{E}'}^*}^{\mathcal{E}'}(s_1^\ell) \leq \varepsilon,$$

where $\varepsilon > 0$ is the distortion tolerance.

- Construct the **surrogate environment** $\tilde{\mathcal{E}}_\ell^* \in \Theta$ based on $\{\Theta_k\}_{k=1}^K$ that needs less information to learn.

Regret Bound of Surrogate-IDS

Surrogate-IDS minimizes

$$\pi_{\text{s-IDS}}^\ell = \operatorname{argmin}_{\pi \in \Pi} \frac{(\mathbb{E}_\ell[V_{1,\pi^*}^\mathcal{E}(s_1^\ell) - V_{1,\pi}^\mathcal{E}(s_1^\ell)] - \varepsilon)^2}{\mathbb{I}_\ell^\pi(\tilde{\mathcal{E}}_\ell^*; \mathcal{H}_{\ell,H})},$$

for some parameters $\varepsilon > 0$ the will be chosen later.

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for some parameters $\varepsilon > 0$.

Theorem. A generic regret bound for surrogate-IDS is

$$\mathfrak{BR}_L(\pi_{\text{IDS}}) \leq \sqrt{\mathbb{E}[\Gamma^*] \mathbb{I}(\zeta; \mathcal{D}_{L+1}) L}.$$

- For tabular MDPs,

$$\mathbb{E}[\Gamma^*] \lesssim SAH^3, \mathbb{I}(\zeta; \mathcal{D}_{L+1}) \lesssim SAH.$$

- For linear MDPs,

$$\mathbb{E}[\Gamma^*] \lesssim dH^3, \mathbb{I}(\zeta; \mathcal{D}_{L+1}) \lesssim dH.$$

Some notations

- For a random variable χ we define:

$$\mathbb{I}_\ell^\pi(\chi; \mathcal{H}_{\ell,h}) = D_{\text{KL}}(\mathbb{P}_{\ell,\pi}((\chi, \mathcal{H}_{\ell,h}) \in \cdot) \parallel \mathbb{P}_{\ell,\pi}(\chi \in \cdot) \otimes \mathbb{P}_{\ell,\pi}(\mathcal{H}_{\ell,h} \in \cdot)),$$

where $\mathbb{P}_{\ell,\pi}$ is the law of χ and the history induced by policy π interacting with a sample from the posterior distribution of \mathcal{E} given \mathcal{D}_ℓ .